

.beat

- P1** Change display (Time Zones 1 or 2)
between .beat/seconds/blank
Increase (Any «set» mode)
Alarm On/Off (Alarm mode)
Access .beat Alarm
- P2** Day/Date (Time Zones 1 or 2)
Decrease (Any «set» mode)
Reload Timer (2 secs)
- P3** Set (Any «set» mode)
Reset Timer (2 secs)
- P4** Mode Navigation
Accept (Any «set» mode)
- P5** Backlight
Animation (2 secs)

